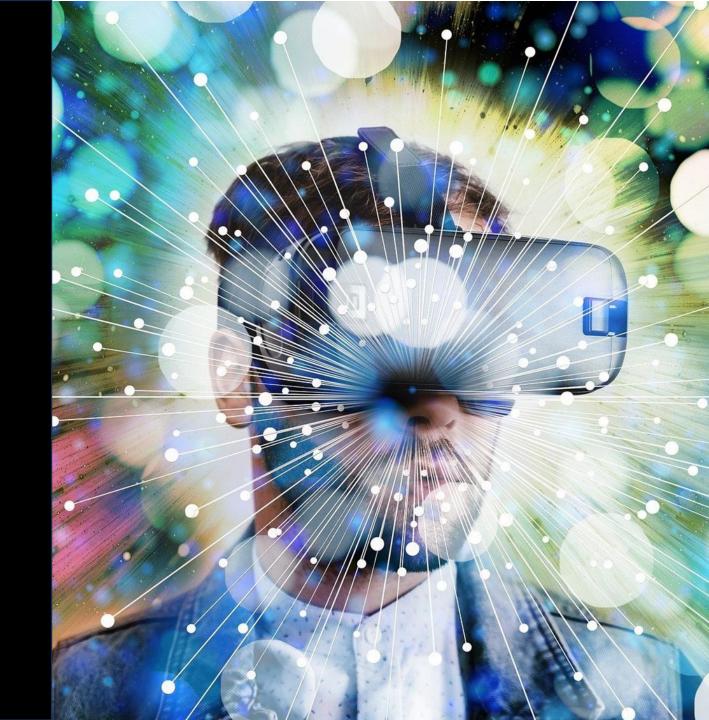


Hands-On Fire Extinguisher
Safety Training VR Application











PRODUCT SPECIFICATIONS

- The chemistry and nature of fire
- Classification of materials
- Different types of fire
- The identification of different extinguishers and their safe and effective method of operation
- Practical (hands-on) fire extinguisher operation in an exercise to extinguish their own fire using the P.A.S.S. Method
- Ability to send results via email



FIREWISE TRAINING BENEFITS

- ❖ Tutorial that will show users the basis navigations in VR.
- ❖ A guided training tool, which goes through the process of looking for exits, looking for wind, proper positioning and distances, calling emergency services to explain the situation, fire extinguisher checking and proper use, spraying the fire, backing up, confirming it is fully out.
- Multiple difficulties are included:
 - An easier mode meant for training, with full narration that shows distances, wind direction, and guides the user through the process.
 - A standard mode, which guides the user but shows no information.
 - A testing mode, which has no guide and has randomly selected fire types, forcing the user to correctly use the proper extinguisher for the job.
- ❖ A free/practice mode where the user can use any extinguisher and select which type of fire they want to practice on. They can swap between pan and prop fires (wood, boxes, electrical lamps, etc.) and change things like fire size.



VR FIRE EXTINGUISHER SCENARIOS

Environments

Training Yard

Office

Warehouse

Fire Extinguishers

Dry Powder

Wet Chemical

CO₂

Water

Foam

M28 / L2

Fire Types

Common Combustibles

Flammable Liquids Flammable Gases

Electrical

Combustible Metals Cooking Media / Oil

FIREWISE LEVELS & COMPONENTS

	Environment	Fire Extinguisher	Fire Types	Narrator Guided
PRACTICE	ANY	ANY	ANY	NO
BEGINNER	ANY	DRY	PAN	YES
NORMAL	ANY	DRY	PAN	NO
ADVANCED	RANDOM	RANDOM	RANDOM	NO







HTC Vive *



HTC Vive Pro Wireless *

* VR HARDWARE REQUIREMENTS

Storage / SSD

USB Ports

Display Adapter

Desktop Requirements

CPU AMD Ryzen 9 5900X

GPU NVIDIA GeForce RTX 3080 Ti

RAM 32GB Kingston Fury RGB DDR4 3600MHz

1 TB Intel 670p M.2 NVMe SSD / 2TB Seagate HDD

1x HDMI 2.1 / 3x DisplayPort 1.4a

USB 3.0: 2x Type-A Rear Panel / 2x Type-A Header /

USB 2.0: 4x Type-A Rear Panel 1x Header

MOBILE DEVICE MANAGEMENT (MDM)

FireWise Configuration

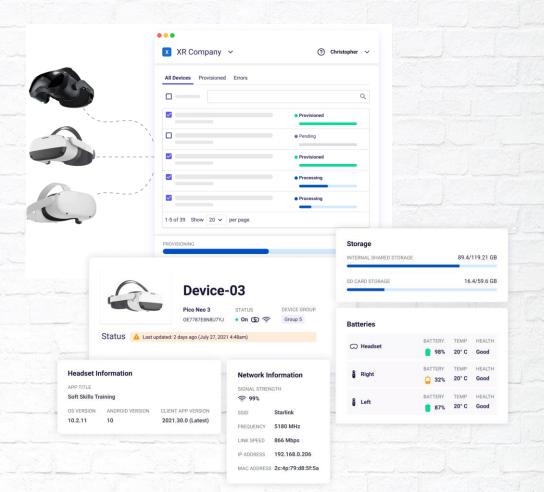


REMOTELY MANAGE
SETTINGS, WI-FI
CONFIGURATIONS,
PERMISSIONS, AND DEPLOY
CONTENT DIRECTLY TO
INDIVIDUAL OR GROUPS OF
HEADSETS. GET NEW DEVICES
RUNNING QUICKER BY USING
A COMPLETE CONFIGURATION
PACKAGE TO DIRECTLY LOAD
SETTINGS, APPS, FILES, AND
MORE WITHOUT USING
NETWORK BANDWIDTH.

Fleet Management

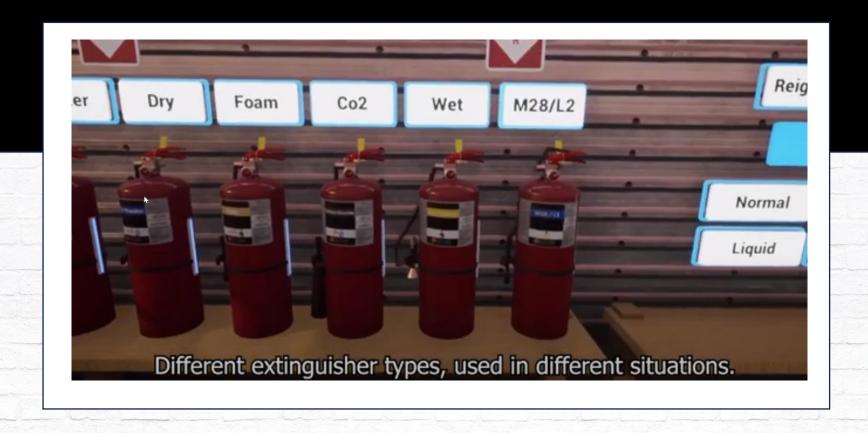


WITH ARBORXR YOU CAN
EFFORTLESSLY MANAGE XR
DEVICES WITH FULL
CONTROL AND SCALE XR
DEPLOYMENTS AS LARGE
AS YOU WANT.



VIDEO

To see more of the demo, click <u>here</u> to view a short video.



COSTING MODEL

Learning and Professional Services

If needed

- Instructional Design
- Graphic Design
- Project Management
- Learning consulting services
- 3D Model Customizations
- Custom VR Interactivities

VR License

\$17,500

- License to TLN's VR FireWise core engine
- Adding your corporate logo
- Adding an email mailbox for logs to be sent to
- 1 hour admin training session
- Software support for admin

THE LEARNING NETWORK

Deployment

TLN Set-Up \$30/per headset/month

Self-Set-Up Own Costs

- will deploy the APK to each headset that your company owns. This setup will act as your headset management system which will allow for the remote updating of your headsets and the tracking of their location. It will also help with remote support should any issues arise.
- Client deploy the APK package using the install guide provided by TLN

- Client hardware purchase (Quest 2, Vive*, or Vive Pro Wireless)
- For the Vive, client need a VR-compliant computer